## WEYMOUTH HISTORICAL COMMISSION AGENDA

## FEBRUARY 16, 2021 7:00 P.M. VIA WEBEX

Governor Charles Baker has declared a State of Emergency in Massachusetts to support the state's response to COVID-19 (Coronavirus). Per the directive of Mayor Hedlund and the Town of Weymouth's "Emergency Declaration and Town-Wide Guidance in Response to COVID-19 of March 13, 2020", the Weymouth Historical Commission will meet remotely for the health and safety of the commission members and the public during the Massachusetts State of Emergency.

The Weymouth Historical Commission will be using WebEx software to conduct meetings on-line for the immediate future.

Please click the link below to join this WebEx Meeting @ 7:00 PM Eastern Standard Time.

https://weymouth.webex.com/weymouth/j.php?MTID=mb8c576dec07b2b1f8d27aafa10928ca4

Join this WebEx Meeting @ 7:00 PM by going to webex.com and clicking **Join** on the top right. Enter these meeting details:

Meeting number (access code): 132 611 0830 Meeting password: HC021621

If you are more comfortable calling in from your telephone, you can do so using the below number and by entering the ID when prompted.

Dial In - 1-844-992-4726 Toll Free Meeting ID: 132 611 0830

Please also note, if you are unable to participate at the scheduled time for any reason, you may send comments by email to eschneider@weymouth.ma.us and mkennedy@weymouth.ma.us and your correspondence will be read into the public record at the hearing.

- 1. Minutes 10/6/20; 12/8/20
- 2. Election of Officers
- 3. Committee Assignments
- 4. Lecture series report
- 5. Chet Kevitt Award plaque location
- 6. Town Clerk Vault Records Preservation update
- 7. Development Projects commission review and comment
- 8. Historic Plaque application 42 Ralph Talbot St.
- 9. Wessagussett Story Board update
- 10. Maria Weston Chapman storyboard proposal
- 11. Work Program 2021 discussion, part one
- 12. Library Information Labels report
- 13. Susan Torrey Merritt painting update
- 14. Weymouth 400 report
- 15. Other Business